

Jessica Andzouana

Senior Software Engineer

- 📞 5104702990
- ✉ jandzouana@gmail.com
- 🖱 coderjess.com
- 📍 San Mateo, CA

EXPERIENCE

Senior Software Engineer

02/2023 - Present

CompetesTV

- Develop key features and intuitive UI for Competes Studio app using React, Tailwind CSS, Next.js, and JavaScript, increasing engagement and user-generated content on the CompetesTV app
- Manage client-side development for React, iOS and Android apps, conducting code reviews, tracking tasks and deadlines, and integrating SDKs, contributing to successful iOS app launch
- Provide strategic leadership in design decisions for our apps by facilitating collaborative meetings, creating mockups, and reviewing Figma designs, enhancing user experience and increasing customer satisfaction

Senior Software Engineer

03/2018 - Present

AlcaCruz Inc.

- Architected and developed the cutting-edge Multiview and VR SDK, enabling a low-latency 8K VR streaming service that directly contributed to securing high-profile clients, including the telecommunications giant KT
- Implemented web & mobile sample projects to demonstrate the usage of the VR and Multiview video player SDKs, facilitating a seamless adoption of the tech

Software Engineering Intern

06/2017 - 01/2018

Sturfee Inc.

- Developed robust Unity3D C# scripts that integrated game mechanics, physics simulations, and intuitive UI, ensuring a smooth and engaging user experience of an innovative, location-based, cross-platform AR game
- Created 2D and 3D art assets using Illustrator and Photoshop for the app UI and game environment elevating the app's UI and immersive game environment, increasing user engagement

EDUCATION

Computer Science and Studio Art

09/2013 - 06/2017

Santa Clara University - Bachelor of Science

Member of Upsilon Pi Epsilon, Cum Laude, Senior Recognition Award (Studio Art Department)

SKILLS

Frontend Development

JavaScript (ES6, React, Next, RTK, Redux, Webpack)

TypeScript

CSS (Tailwind, SASS)

HTML

Mobile Development

AI Integration

Web3

Design

VR/AR Development

Git